

Lec 13

13.1

Linear Transformations

I Given two vector spaces U and V , consider a function

$$T: U \rightarrow V$$

between U and V . We shall call T to be a linear transformation if it satisfies the following two properties:

(i) $\forall u_1, u_2 \in U$ we have

$$T(u_1 + u_2) = T(u_1) + T(u_2).$$

(ii) $\forall u \in U$ & $\alpha \in \mathbb{R}$ we have

$$T(\alpha u) = \alpha T(u).$$

One can combine two properties of a linear transformation as follows:

$\forall u_1, u_2 \in U$ & $\alpha_1, \alpha_2 \in \mathbb{R}$ we have

$$T(\alpha_1 u_1 + \alpha_2 u_2) = \alpha_1 T(u_1) + \alpha_2 T(u_2)$$

Remark:

If $\alpha = 0$ we have

$$T(0 \cdot u) = 0 \cdot T(u) \Rightarrow T(0) = 0.$$

A linear transformation maps the zero vector to the zero vector.

Example 1:

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$\begin{pmatrix} x \\ y \end{pmatrix} \mapsto \begin{pmatrix} x+y \\ x-y \end{pmatrix}$$

We want to show that T is linear:

$$\text{Let } u_1 = \begin{pmatrix} x_1 \\ y_1 \end{pmatrix}, u_2 = \begin{pmatrix} x_2 \\ y_2 \end{pmatrix}$$

$$u_1 + u_2 = \begin{pmatrix} x_1 + x_2 \\ y_1 + y_2 \end{pmatrix}$$

$$T(u_1) = \begin{pmatrix} x_1 + y_1 \\ x_1 - y_1 \end{pmatrix}; T(u_2) = \begin{pmatrix} x_2 + y_2 \\ x_2 - y_2 \end{pmatrix}$$

$$T(u_1) + T(u_2) = \begin{pmatrix} (x_1 + y_1) + (x_2 + y_2) \\ (x_1 - y_1) + (x_2 - y_2) \end{pmatrix}$$

$$T(u_1 + u_2) = \begin{pmatrix} (x_1 + x_2) + (y_1 + y_2) \\ (x_1 + x_2) - (y_1 + y_2) \end{pmatrix}$$

← They are equal.

$$\alpha u_1 = \begin{pmatrix} \alpha x_1 \\ \alpha y_1 \end{pmatrix}; T(\alpha u_1) = \begin{pmatrix} \alpha x_1 + \alpha y_1 \\ \alpha x_1 - \alpha y_1 \end{pmatrix}$$

$$\alpha T(u_1) = \begin{pmatrix} \alpha (x_1 + y_1) \\ \alpha (x_1 - y_1) \end{pmatrix}$$

← They are equal.

Hence T is linear.

Example 2 (Reflection about x axis)

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$\begin{pmatrix} x \\ y \end{pmatrix} \mapsto \begin{pmatrix} x \\ -y \end{pmatrix}$$

Example 3 (Reflection about y axis)

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$\begin{pmatrix} x \\ y \end{pmatrix} \mapsto \begin{pmatrix} -x \\ y \end{pmatrix}$$

Example 4 (Reflection about the origin)

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$\begin{pmatrix} x \\ y \end{pmatrix} \mapsto \begin{pmatrix} -x \\ -y \end{pmatrix}$$

Example 5 (Anticlockwise rotation by an angle θ)

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$\begin{pmatrix} x \\ y \end{pmatrix} \mapsto \begin{pmatrix} x \cos \theta - y \sin \theta \\ x \sin \theta + y \cos \theta \end{pmatrix}$$

Every linear transformation from \mathbb{R}^n to \mathbb{R}^m can be represented by a matrix. For example

Example 6

$$T: \mathbb{R}^4 \rightarrow \mathbb{R}^3$$

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} \mapsto \begin{pmatrix} 3 & 4 & 5 & 9 \\ 1 & 2 & 0 & -7 \\ -3 & 0 & 4 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix}$$

$A =$

In the above example T is defined using a 3×4 matrix A . If we write

$$\mathbf{x} = (x_1 \ x_2 \ x_3 \ x_4)^T$$

then

$$T(\mathbf{x}) = A\mathbf{x}$$

Range and Null spaces of T

Let

$$T: U \rightarrow V$$

be a linear transformation.

(a) We define "Null space" of T as follows

$$N(T) \triangleq \{u \in U : T(u) = 0\}$$

(b) We define "Range space" of T as follows

$$R(T) \triangleq \{v \in V : \exists u \in U, T(u) = v\}.$$

Fact:

$N(T)$ is a vector subspace of the domain U .

$R(T)$ is a vector subspace of the target V .

(13.7)

The linear transformation is called "surjective" or "onto" if

$$R(T) = V.$$

The linear transformation is called "injective" or "one-one" (1-1) if $\mathcal{N}(T)$ is trivial i.e. $\mathcal{N}(T) = \{0\}$.

Fact:

$$\dim \mathcal{N}(T) + \dim R(T) = \dim U$$

Example 7

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$\begin{pmatrix} x \\ y \end{pmatrix} \mapsto \begin{pmatrix} x+2y \\ 2x+4y \end{pmatrix}$$

$$\mathcal{N}(T) \cong \left\{ \begin{pmatrix} x \\ y \end{pmatrix} : x+2y=0, 2x+4y=0 \right\}$$

$$x = -2y$$

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -2y \\ y \end{pmatrix} = \begin{pmatrix} -2 \\ 1 \end{pmatrix} y.$$

$$\mathcal{N}(T) = \text{span} \left[\begin{pmatrix} -2 \\ 1 \end{pmatrix} \right]$$

$$\text{Basis of } \mathcal{N}(T) = \left\{ \begin{pmatrix} -2 \\ 1 \end{pmatrix} \right\}$$

$$\dim \mathcal{N}(T) = 1$$

Let $v \in \mathcal{R}(T)$, by definition of $\mathcal{R}(T) \exists \begin{pmatrix} x \\ y \end{pmatrix} \in \mathbb{R}^2$:

$$T \begin{pmatrix} x \\ y \end{pmatrix} = v$$

writing

$$\begin{pmatrix} x \\ y \end{pmatrix} = x \begin{pmatrix} 1 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

it follows that

$$T \begin{pmatrix} x \\ y \end{pmatrix} = x T \begin{pmatrix} 1 \\ 0 \end{pmatrix} + y T \begin{pmatrix} 0 \\ 1 \end{pmatrix} = v$$

Hence v

can be written as a l.c. of $T \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ & $T \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 4 \end{pmatrix}$

$$\mathcal{R}(T) = \text{span} \left\{ \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 2 \\ 4 \end{pmatrix} \right\}$$

But $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ & $\begin{pmatrix} 2 \\ 4 \end{pmatrix}$ are not linearly independent. (13.9)

$$R(T) = \text{span} \left\{ \begin{pmatrix} 1 \\ 2 \end{pmatrix} \right\}$$

Basis of $R(T)$ is $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$

$$\dim R(T) = 1.$$

T is neither surjective, nor injective.

Also note that

$$T \begin{pmatrix} x \\ y \end{pmatrix} = \underbrace{\begin{pmatrix} 1 & 2 \\ 2 & 4 \end{pmatrix}}_A \begin{pmatrix} x \\ y \end{pmatrix}$$

It is easy to see that the null-space of T is also the null space of the matrix A .

This is because if $\begin{pmatrix} x \\ y \end{pmatrix} \in \mathcal{N}(T)$, we have

$$T \begin{pmatrix} x \\ y \end{pmatrix} = 0 \Rightarrow A \begin{pmatrix} x \\ y \end{pmatrix} = 0 \Rightarrow \begin{pmatrix} x \\ y \end{pmatrix} \text{ is in the null space of } A.$$

∴ $R(T)$ is spanned by

$$T \begin{pmatrix} 1 \\ 0 \end{pmatrix} \text{ and } T \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

and since

$$T \begin{pmatrix} 1 \\ 0 \end{pmatrix} = A \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \text{1st column of } A.$$

$$T \begin{pmatrix} 0 \\ 1 \end{pmatrix} = A \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \text{2nd column of } A$$

it follows that

$R(T)$ is the column space of the matrix A .



Theorem:

Every linear transformation is completely defined if it is defined on a set of basis vectors of the domain.

$$T: U \rightarrow V$$

and let

$$\{u_1, u_2, \dots, u_n\}$$

be a set of basis vectors of U . Define

$$v_j = T(u_j), \quad j=1, 2, \dots, n.$$

The theorem claims that $T(u)$ is defined on any $u \in U$.

Proof: Since $\{u_1, \dots, u_n\}$ is a basis it follows that given $u \in U$, \exists scalars $\alpha_1, \dots, \alpha_n$:

$$u = \alpha_1 u_1 + \alpha_2 u_2 + \dots + \alpha_n u_n.$$

Thus

$$\begin{aligned} T(u) &= T(\alpha_1 u_1 + \alpha_2 u_2 + \dots + \alpha_n u_n) \\ &= \alpha_1 T(u_1) + \alpha_2 T(u_2) + \dots + \alpha_n T(u_n). \\ &= \alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_n v_n. \end{aligned}$$

Example 8:

$$T: \mathbb{R}^3 \rightarrow \mathbb{R}^5$$

$$T \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ -1 \\ 3 \\ 5 \end{pmatrix}; \quad T \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix}; \quad T \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 1 \\ 1 \end{pmatrix}$$

T is defined on a basis

$$\left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \right\}$$

of \mathbb{R}^3 .

We want to calculate

$$T \begin{pmatrix} x \\ y \\ z \end{pmatrix}.$$

The first step is to find scalars α, β, γ :

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \alpha \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + \gamma \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

clearly

$$\left. \begin{aligned} \alpha + \beta + \gamma &= x \\ \beta + \gamma &= y \\ \gamma &= z \end{aligned} \right\} \begin{aligned} \gamma &= z \\ \beta &= y - z \\ \alpha &= x - z - y + z = x - y \end{aligned}$$

$$\therefore \alpha = x - y, \beta = y - z, \gamma = z.$$

It follows that

$$T \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \alpha T \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} + \beta T \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + \gamma T \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

$$= \alpha \begin{pmatrix} 1 \\ 2 \\ -1 \\ 3 \\ 5 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix} + \gamma \begin{pmatrix} 0 \\ 1 \\ 0 \\ 1 \\ 1 \end{pmatrix}$$

$$= \begin{pmatrix} x - y \\ 2x - 2y \\ y - x \\ 3x - 3y \\ 5x - 5y \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ y - z \\ 0 \\ y - z \end{pmatrix} + \begin{pmatrix} 0 \\ z \\ 0 \\ z \\ z \end{pmatrix}$$

Thus

$$T \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x - y \\ 2x - 2y + z \\ 2y - x - z \\ 3x - 3y + z \\ 5x - 4y \end{pmatrix}.$$

To calculate $\ker(T)$, we proceed as follows:

$$\ker(T) = \left\{ (x, y, z) : \begin{array}{l} x - y = 0, 2x - 2y + z = 0, \\ 2y - x - z = 0, 3x - 3y + z = 0, \\ 5x - 4y = 0 \end{array} \right\}.$$

$$= \{(0, 0, 0)\}.$$

$$\dim \ker(T) = 0.$$

T is 1-1 i.e. injective.

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$R(T)$ is spanned by

$$T \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, T \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, T \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

Hence

$$R(T) = \text{span} \left\{ \begin{pmatrix} 1 \\ 2 \\ -1 \\ 3 \\ 5 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \\ 1 \\ 1 \end{pmatrix} \right\}.$$

They are independent.

$$\dim R(T) = 3.$$

T is not onto. The range is a 3 dimensional subspace in \mathbb{R}^5 .

Example 9

Consider the vector space $P_5(t)$, the space of polynomials of degree ≤ 5 . Define

$$T: P_5(t) \rightarrow P_3(t)$$

$$p(t) \mapsto \frac{d^2 p(t)}{dt^2}.$$

A polynomial

$$p(t) = at^5 + bt^4 + ct^3 + dt^2 + et + f$$

is mapped to

$$\frac{d^2 p}{dt^2} = 20at^3 + 12bt^2 + 6ct + 2d.$$

via the transformation T . It is easy to

verify that T is linear

$$T(p_1 + p_2) = \frac{d^2}{dt^2}(p_1 + p_2) = \frac{d^2}{dt^2}p_1 + \frac{d^2}{dt^2}p_2$$

$$= T(p_1) + T(p_2).$$

Likewise

$$T(\alpha p) = \alpha T(p).$$

$\mathcal{N}(T)$ is the set of all $p(t) : T(p) = 0$

$$\Rightarrow 20at^3 + 12bt^2 + 6ct + 2d \equiv 0$$

$$\Rightarrow a = b = c = d = 0.$$

Hence $\mathcal{N}(T) = \text{span}\{1, t\}$.
 and are of the form $et + f$.
 This is the zero polynomial.

$$\dim \mathcal{N}(T) = 2.$$

$$\begin{aligned} \mathcal{R}(T) &= \text{span}\{T(1), T(t), T(t^2), T(t^3), \\ &\quad T(t^4), T(t^5)\} \\ &= \text{span}\{0, 0, 2, 6t, 12t^2, 20t^3\} \\ &= \text{span}\{1, t, t^2, t^3\} = P_3(t). \end{aligned}$$

$$\dim \mathcal{R}(T) = 4.$$

T is not 1-1, but T is onto.

Example 10

In this example, we consider a linear transformation T from \mathbb{R}^3 to \mathbb{R}^3 defined as follows:

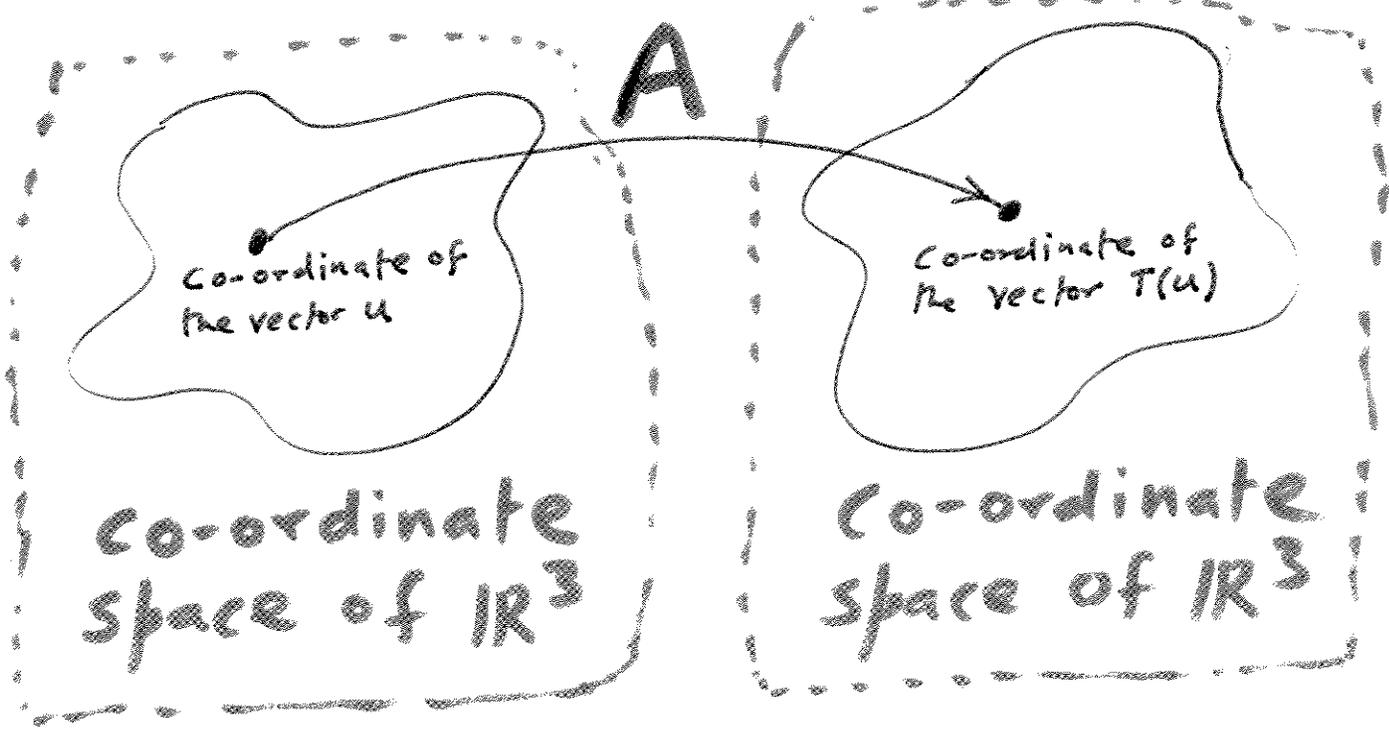
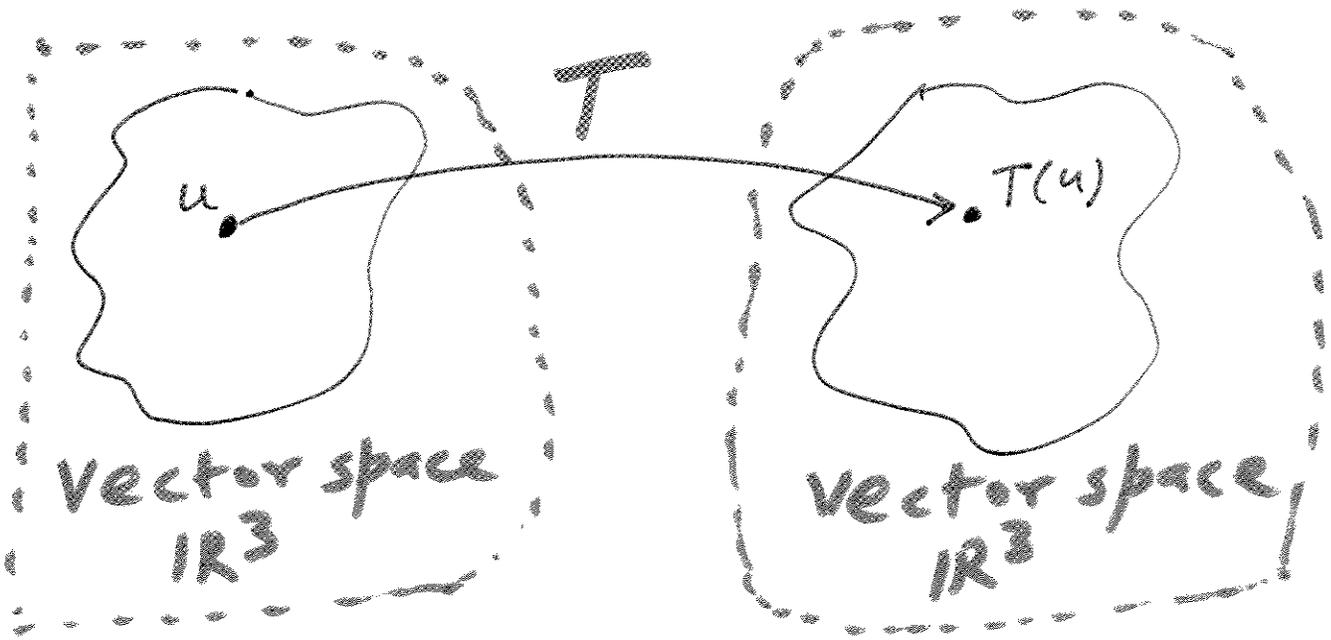
$$T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \mapsto \begin{pmatrix} x+y \\ y-z \\ x+2y \end{pmatrix}$$

So far, we had been thinking T as a function that acts on vectors in the domain producing vectors in the target.

For example

$$T \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \quad T \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}, \quad T \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ -1 \\ 0 \end{pmatrix}$$



Choose a basis B of \mathbb{R}^3 as $\left\{ \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} \right\} = B$

In this example, we want to do something different. We want to construct a 3×3 matrix A which has the following property

$$A : \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

$$\begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{pmatrix} \mapsto A \begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{pmatrix}$$

where $\begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{pmatrix}$ are the 3 co-ordinates of

'u' with respect to a fixed basis B .

In this example we have chosen a basis B in the bottom of page 13.19.

Remark: A defines a mapping of co-ordinates and not the vectors of \mathbb{R}^3 .

For any vector $u \in \mathbb{R}^3$, a matrix "A" operates on the co-ordinate vector $\alpha = \begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{pmatrix}$ of u w.r.t. the chosen basis B and produces the vector $\beta = A\alpha$ where the vector β has the co-ordinates of $T(u)$ with respect to the basis B .

Please Note

For example if $u = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}$ the co-ordinate

vector of u w.r.t. B is $\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{pmatrix}$

because

$$u = 1 \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + 1 \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} + 0 \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$$

$T(u)$ from page 13.18 is given by

$$T(u) = \begin{pmatrix} 3 \\ 1 \\ 5 \end{pmatrix}$$

The co-ordinate vector of $T(u)$ w.r.t. B is

$$\begin{pmatrix} 6\frac{1}{2} \\ 1\frac{1}{2} \\ -3\frac{1}{2} \end{pmatrix} = \begin{pmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \end{pmatrix}$$

because

$$T(u) = 6\frac{1}{2} \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + 1\frac{1}{2} \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} - 3\frac{1}{2} \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$$

The matrix A we are looking for takes the co-ordinate vector $\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$

and maps it to the vector $\begin{pmatrix} 6\frac{1}{2} \\ 1\frac{1}{2} \\ -3\frac{1}{2} \end{pmatrix}$ i.e.

$$A \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 6\frac{1}{2} \\ 1\frac{1}{2} \\ -3\frac{1}{2} \end{pmatrix}$$



Of course, the matrix A should map the corresponding co-ordinates for any vector in \mathbb{R}^3 and not just for $u = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}$. Our problem is to find A .

In order to find the matrix A , we proceed as follows:

Rather than starting with a u in \mathbb{R}^3 and finding the co-ordinates of u and $T(u)$ with respect to the basis B , let us now ask the inverse question.

"Which vector in \mathbb{R}^3 has the co-ordinates $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ with respect to basis B ?"

Answer to this question is of course the vector

$$1 \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + 0 \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} + 0 \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$$

Let us choose

$$u = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$$

and find $T(u)$. From page 13.18

$$T(u) = \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix}$$

Let us now find the co-ordinates of $T(u)$ w.r.t. the basis B .

$$T(u) = \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix} = 4 \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + 1 \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} - 2 \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}$$

Hence $\begin{pmatrix} 4 \\ 1 \\ -2 \end{pmatrix}$ is the co-ordinate vector of $T(u)$ w.r.t. the basis B .

The matrix 'A', maps the co-ordinate vector $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ to the co-ordinate vector $\begin{pmatrix} 4 \\ 1 \\ -2 \end{pmatrix}$

$$A \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 4 \\ 1 \\ -2 \end{pmatrix}$$

Hence the first column of the
A matrix is $\begin{pmatrix} 4 \\ 1 \\ -2 \end{pmatrix}$.

Remark: The second and third column
of the A matrix can be computed
likewise by starting with the co-ordinate
vector $\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$.

Algorithm to calculate the A matrix can be summarized as follows:

- ① Let us denote the basis B as $B = \{b_1, b_2, b_3\}$.
- ② The i th column of the A matrix is the co-ordinate vector of $T(b_i)$ w.r.t the basis B .

Summary of
the algorithm.

Writing the matrix A as

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$$

We have

$$T(b_1) = B \begin{pmatrix} a_{11} \\ a_{21} \\ a_{31} \end{pmatrix}$$

← This is because the 1st column of A matrix is the co-ordinate of $T(b_1)$ w.r.t the basis B.

Like wise

$$T(b_2) = B \begin{pmatrix} a_{12} \\ a_{22} \\ a_{32} \end{pmatrix}$$

$$T(b_3) = B \begin{pmatrix} a_{13} \\ a_{23} \\ a_{33} \end{pmatrix}$$

Combining, we get

$$[T(b_1) \ T(b_2) \ T(b_3)] = B A.$$

i.e.

$$\begin{pmatrix} 2 & 1 & 3 \\ 1 & 0 & 3 \\ 3 & 2 & 5 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 2 \\ 0 & 1 & -1 \end{pmatrix} A$$

\uparrow \uparrow \uparrow
 $T(b_1)$ $T(b_2)$ $T(b_3)$

Hence

$$A = \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 2 \\ 0 & 1 & -1 \end{pmatrix}^{-1} \begin{pmatrix} 2 & 1 & 3 \\ 1 & 0 & 3 \\ 3 & 2 & 5 \end{pmatrix}$$

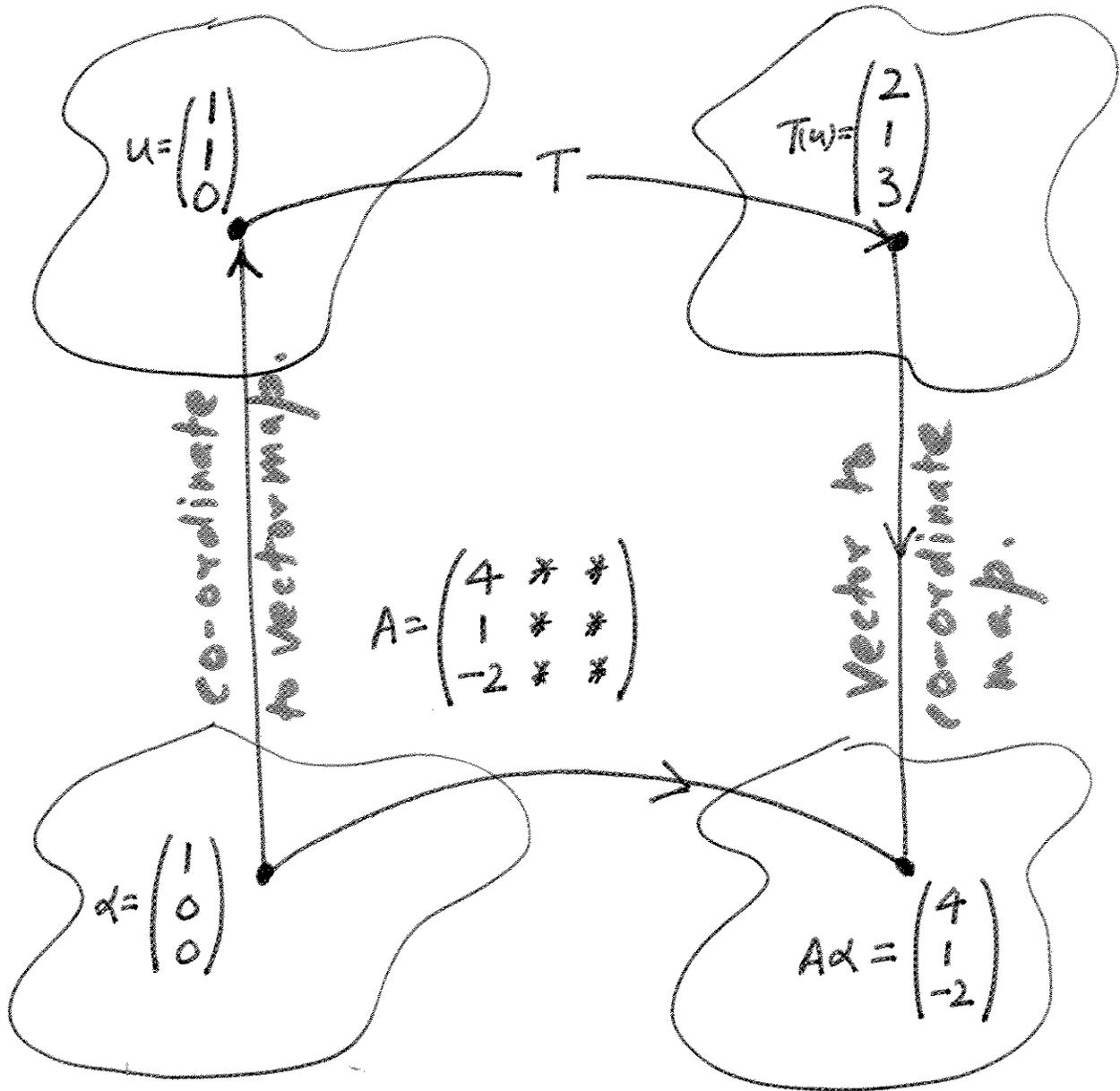
$$= \begin{pmatrix} 4 & 5/2 & 11/2 \\ 1 & 1/2 & 5/2 \\ -2 & -3/2 & -5/2 \end{pmatrix}$$

You should now be able to check that this A matrix satisfies the condition on page 13.23 i.e. A maps the co-ordinate vector $\begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$ to the vector $\begin{pmatrix} 6\frac{1}{2} \\ 1\frac{1}{2} \\ -3\frac{1}{2} \end{pmatrix}$.

The matrix A is called the "matrix representation" of the transformation T with respect to basis B .

If we write $B = (b_1 \ b_2 \ b_3)$ then

$$A = B^{-1} [T(b_1) \ T(b_2) \ T(b_3)]$$



Steps to calculate the first column of the A matrix.

$B = \left\{ \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} \right\}$ ← Basis is same as in page 13.19.

Example 11 ◦—

In this example, we consider the same transformation T from \mathbb{R}^3 to \mathbb{R}^3 as in example 10. But this time we consider a different basis, B_1 , where

$$B_1 = \left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \right\}$$

Repeating the calculation in Example 10, we obtain a matrix representation A_1 of T with respect to the new basis B_1 . The matrix A_1 turns out to be

$$A_1 = \begin{pmatrix} 1 & 1 & 2 \\ -1 & -2 & -3 \\ 1 & 3 & 3 \end{pmatrix}$$

see next
page

As in page 13.30, if we write

$$B_1 = (c_1 \ c_2 \ c_3)$$

then

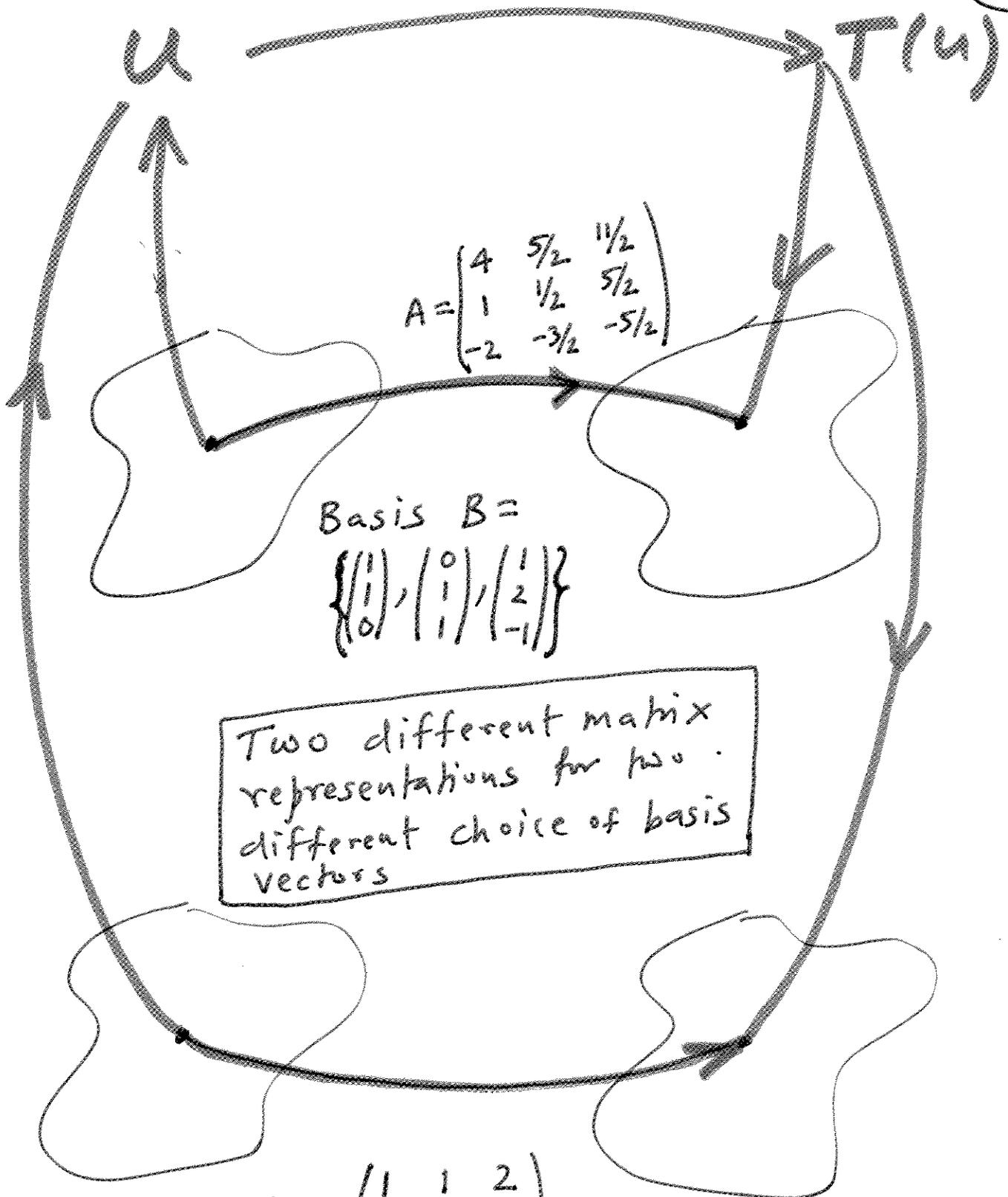
$$A_1 = B_1^{-1} (T(c_1) \ T(c_2) \ T(c_3))$$

Of course we have

$$c_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad c_2 = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} \quad c_3 = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

$$T(c_1) = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} \quad T(c_2) = \begin{pmatrix} 2 \\ 1 \\ 3 \end{pmatrix} \quad T(c_3) = \begin{pmatrix} 2 \\ 0 \\ 3 \end{pmatrix}$$

$$\therefore A_1 = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{pmatrix}^{-1} \begin{pmatrix} 1 & 2 & 2 \\ 0 & 1 & 0 \\ 1 & 3 & 3 \end{pmatrix} = \begin{pmatrix} 1 & 1 & 2 \\ -1 & -2 & -3 \\ 1 & 3 & 3 \end{pmatrix}$$



We have thus shown two different matrix representations A & A_1 for the same linear transformation T with respect to two different bases.

It can be shown that the matrices A & A_1 are similar i.e. \exists a matrix P :

$$PAP^{-1} = A_1.$$

The matrix P is given by

$$P = B_1^{-1}B$$

where

$$B_1 = (c_1 \ c_2 \ c_3)$$

$$B = (b_1 \ b_2 \ b_3)$$

← comes from
the basis
vectors.

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$$B_1 = \begin{pmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{pmatrix}$$

$$B = \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 2 \\ 0 & 1 & -1 \end{pmatrix}$$

Hence

$$P = \begin{pmatrix} 0 & -1 & -1 \\ 1 & 0 & 3 \\ 0 & 1 & -1 \end{pmatrix}$$

Summary:

All matrix representations of a linear transformation are similar matrices. We illustrated this by choosing 2 representations.